



# From evolving to temporal networks: the impact on spreading

**Claudio J. Tessone**

# Overview

## 1 Disclaimer

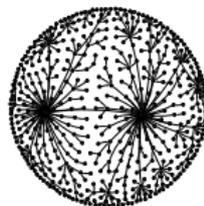
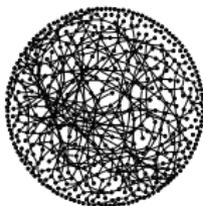
## 2 Evolving Networks

- Introduction
- Strategic network evolution based on centrality
- The link to spreading processes

## 3 Temporal Networks

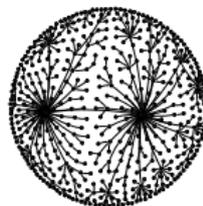
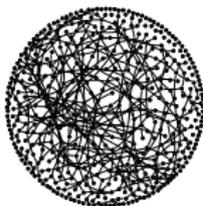
- Empirical analysis of the e-MID market
- Topology in temporal networks: Betweenness Preference

# Introduction



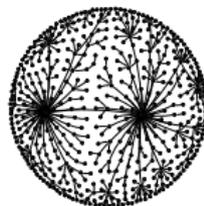
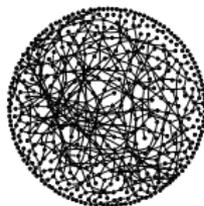
- Model for Speciation Process [Yule, *Philos. Trans. Roy. Soc. Lond. B* (1924)]
- The interaction patterns between agents determine their properties [Bavelas, *Human Organization* (1948)]
- Small-world effect [Milgram, *Sociometry* (1969)]
- Scale-free topologies

# Introduction



- Models of growth and configurational models
- Preferential attachment model [Barabási, Albert, *Science* (1999)]:
  - One node is added at each time step  $N = t$
  - It forms links to  $m$  existing nodes. Existing nodes are selected with a probability proportional to their degree
- Ergodic properties
- They reach a stationary state in some of their properties

# Introduction



- A Graph  $\mathcal{G}(N, E)$ , defined by a set of nodes  $N$  and of edges  $E$
- Adjacency matrix  $a_{ij} = 1$  if  $(i, j) \in E$ ;  $a_{ij} = 0$  if  $(i, j) \notin E$
- Degree of a node  $k_i$ : the number of neighbours
- Different topological properties: *centrality*

# Centrality measures in networks



degree centrality



closeness centrality



betweenness centrality



eigenvector centrality



pagerank



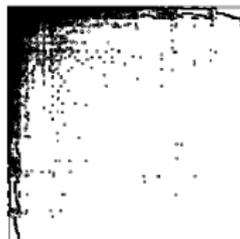
clustering coefficient

- In different contexts, the importance of an agent in a network is measured by her centrality [[Bavelas, \*Human Organization\* \(1948\)](#)], [[Wasserman, \*Social Network Analysis\* \(1994\)](#)]

# Nestedness in networks



# Nestedness in networks



- The neighbourhood of large degree nodes contain the neighbourhood of lower degree nodes
- Typical of highly hierarchical structures
- Core-periphery structure

[König, Tessone, Zenou, *Theoretical Economics* (2014)]

# Motivation: Economics

- The Fedwire bank network [[Soramaki, \*Physica A\* \(2007\)](#)] are nested in the sense that their organisation is strongly hierarchical
- Banks seek relationships with each other that are mutually beneficial
- As a result, small banks interact with large banks for security, lower liquidity risk and lower servicing costs
- large banks may interact with small banks in part because they can extract a higher premium for services and can accommodate more risk

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- As a result, small banks interact with large banks for security, lower liquidity risk and lower servicing costs
- large banks may interact with small banks in part because they can extract a higher premium for services and can accommodate more risk
- Centrality is an indirect measure of link of Bank performance/size [[Akram, Christophersen, \*working paper\* \(2011\)](#)].

# Motivation: Economics

- The network formation process can be viewed as a two-stage game on two separate time scales
- On the fast time scale, all agents simultaneously choose their effort level in a fixed network structure [Ballester, *Econometrica* (2006)]

Individual payoff

$$\pi_i(\mathbf{x}, \mathbf{G}, \lambda) \equiv x_i - \frac{1}{2}x_i^2 + \lambda \sum_{j=1}^n a_{ij}x_ix_j, \quad (1)$$

In equilibrium, payoff is a function of the agent's centrality in the network

# Motivation: Economics

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On the slow time scale, agents receive linking opportunities at a rate  $\alpha$

$$\begin{aligned}
 b_i^\zeta(j|G(t)) &\equiv \mathbb{P}(\pi_i^*(G(t) \oplus (i,j), \lambda) + \varepsilon_{ij}) \\
 &= \frac{e^{\pi_i^*(G(t) \oplus (i,j), \lambda) / \zeta}}{\sum_{k \in \mathcal{N} \setminus (\mathcal{N}_i \cup \{i\})} e^{\pi_i^*(G(t) \oplus (i,k), \lambda) / \zeta}}
 \end{aligned}$$

random utility model

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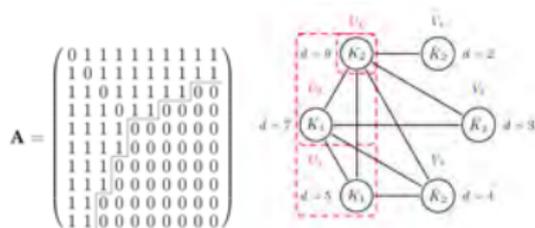
## Model Intuition

- **If a link has to be created:** the best strategy for an agent would be to select the node increases her centrality the most
- **If a link has to be deleted:** the best strategy for an agent would be to select the node that decreases her centrality the least

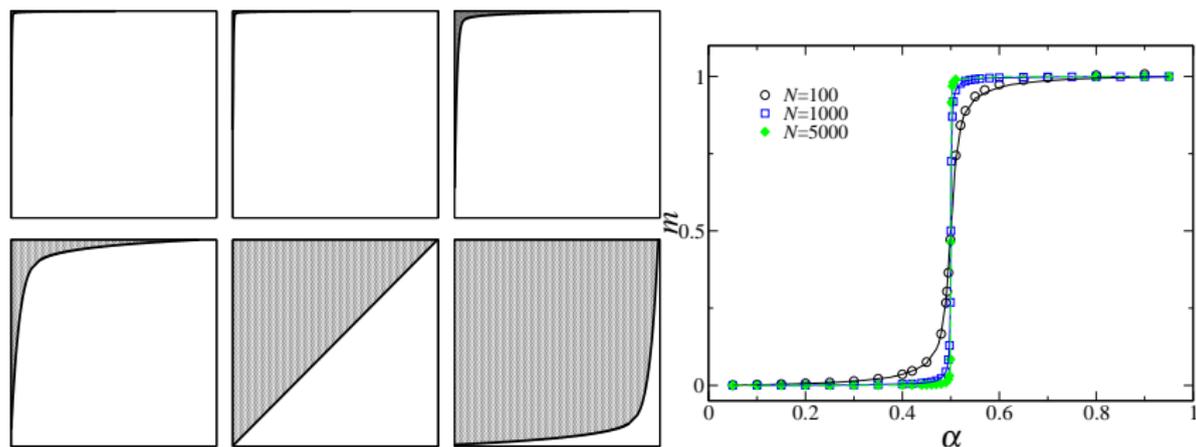


# Model: Network evolution

- This process generates, at every time step, a *nested network*
- We have shown that the most efficient strategy is independent of the type of centrality agents want to maximise: closeness, betweenness and Bonacich centrality
  - The link must be created to the node with the largest degree the agent is not still connected to
  - For removal, delete the link to the node with the lowest degree
- **Self-reinforcing structure: once established, it is better for the agents to maintain it.** Symmetric choice



# Adjacency matrix and network density

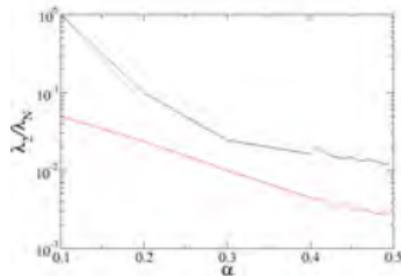


(left) Computer simulations and analytical result for  $N = 10^3$ , for  $\alpha = 0.40, 0.42, 0.48, 0.495, 0.50, 0.505$ . (right) Network density  $m$  as a function of  $\alpha$

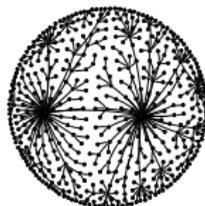
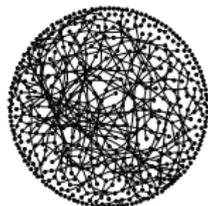
- Large volatility (low  $\alpha$ ), hierarchical, centralised network
- Low volatility (large  $\alpha$ ), highly decentralised network
- Sharp transition from hierarchical to flat structures by decreasing volatility

# Spreading processes

- Spreading processes: SIR-like models exhibit a threshold in infection rate above which spreading reaches all the system
- In networks with scale-free distribution, the threshold is 0. Thereby all outbreaks cover the complete system
- when periodic dynamics is considered, the spreading depends on topological properties of the system determines the synchronisability. Given the Laplacian Matrix,  $\lambda_N/\lambda_2$ : the smaller, the easier to get collective phenomena by coupling

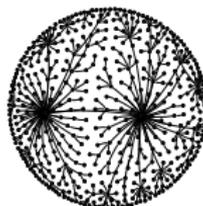
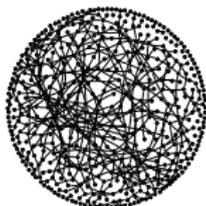


# The role of network structure



- Single-scale networks (random, small-world), show a transition towards synchronisation similar to those in mean-field (effects of clustering, average-path length)
- networks with a *scale-free*  $\gamma \leq 3$ -degree distribution show a different kind of transition (at very low **zero?**-coupling strength)
- The nature of the phase transition may change (from second to first order) with different coupling schemes. . .

# Evolving networks: conclusions



- When thinking of network evolution, usual modelling approaches consider either
  - ties between nodes to be persistent
  - links have a lifetime long enough such that the backbone of the network builds-up

# Temporal networks: Introduction

- This neglects the fact that the interacting units might have limited capabilities
  - capacity constrains
  - cognitive capabilities
  - costly links

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We want to address

How does the network evolution affect the global dynamical properties of a system?

# e-MID overnight market

## Overnight market

- An unsecured (electronic) market for interbank deposits
- Market participants can choose their counterparties



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- [Iori *et al.*, *JEDC* (2008)], Finger, Fricke, Lux  
KWP\_17822012, [Hatzopoulos, Iori, *DoE City Univ. London*  
12/04 (2012)]



# Data

- We consider all the ON transactions in the system. They account for 95 % of all transactions
- Every day, we create a directed network with Banks representing nodes  $n_j^t$ . Edges  $e_j^t = (n_1^t, n_2^t)$
- All the transactions from 01.01.1999 to 20.09.2012: 5016 network snapshots

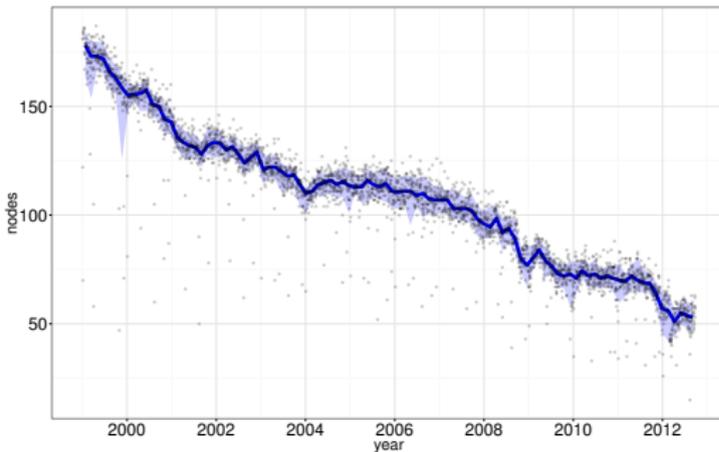
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- All the transactions from 01.01.1999 to 20.09.2012: 5016 network snapshots
- Aggregated network:  $N_e = 350$ ,  $\langle k \rangle = 80.55$ ,

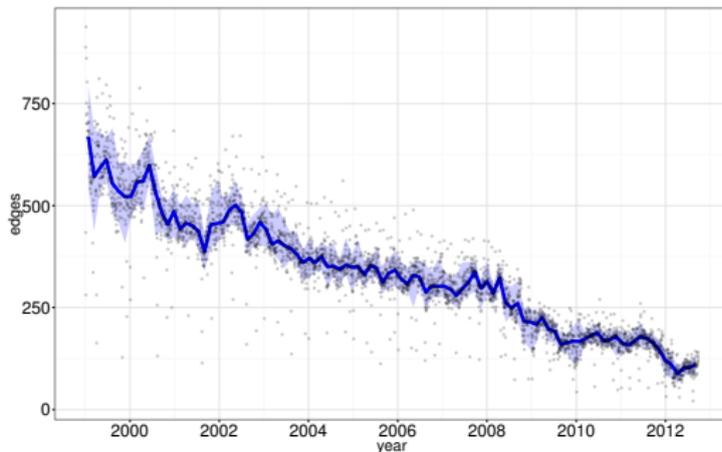
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# Empirical analysis



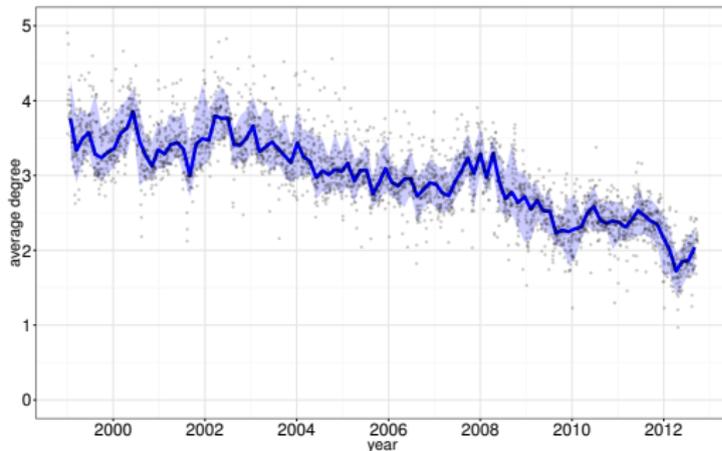
Total number of **nodes**. Daily network as a function of time. Maturity: ON

# Empirical analysis



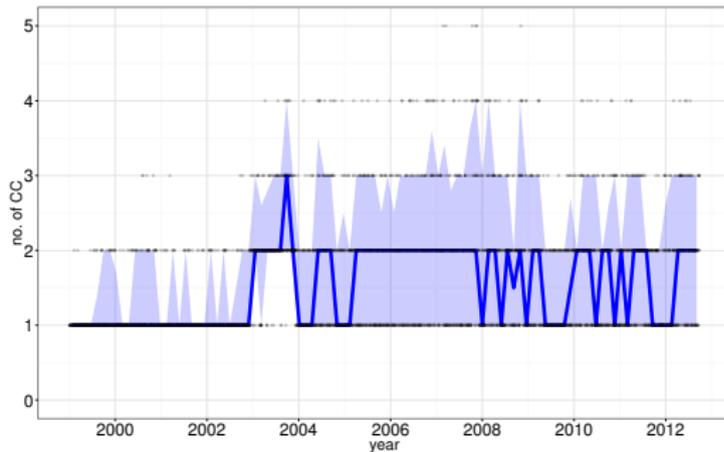
Number of **edges**. Daily network as a function of time. Maturity: ON

# Empirical analysis



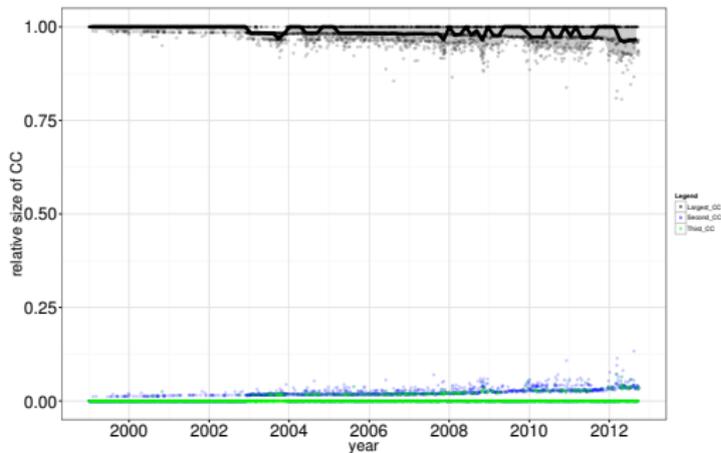
Average degree. Daily network as a function of time. Maturity: ON

# Empirical analysis



Number of connected components in the network. Maturity, ON

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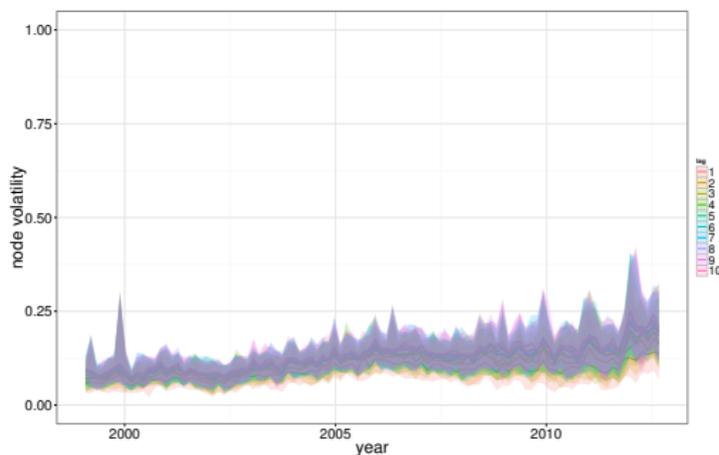


Relative size of connected components the network every day as a function of time. Maturity, ON

# Network volatility

Proportion of (nodes or edges) which are present in the network at time  $t$ , but not after  $d$  days.

In the case of considering  $d = 1$ , it is the proportion of nodes or edges that disappear after one day

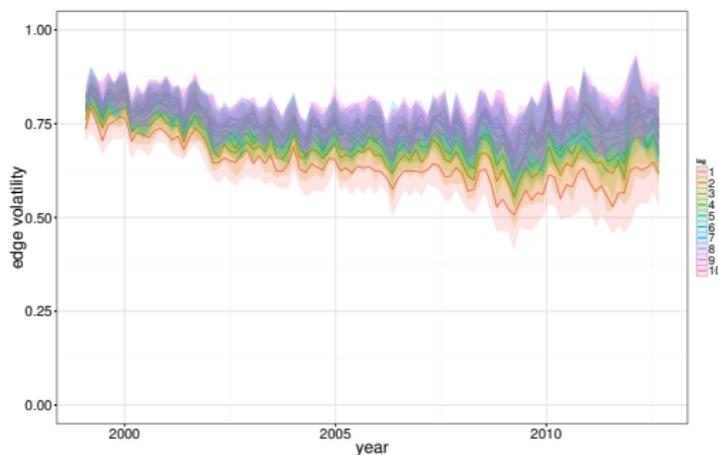


Volatility of nodes in the network every day as a function of time. Maturity, ON, for different lags.

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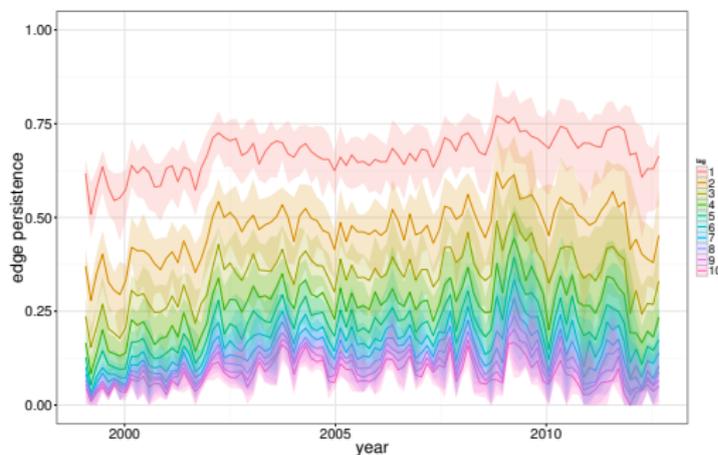


Volatility of edges in the network every day as a function of time. Maturity, ON, for different lags.

# Graph persistence

Proportion of (nodes or edges) which are present in the network at time  $t$ , and that keep being present after  $d$  days.

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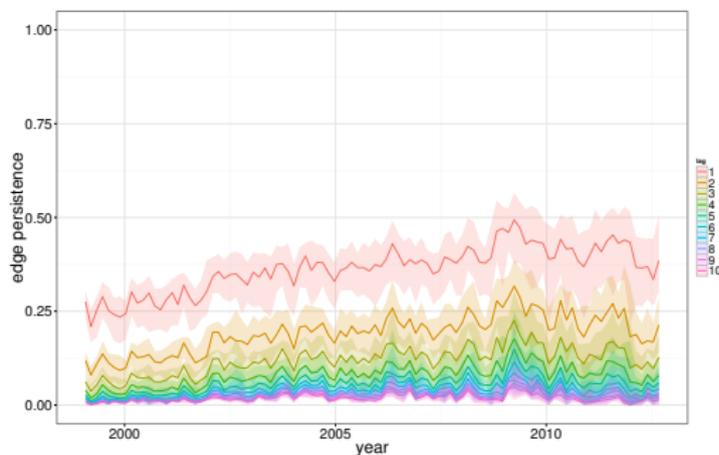


Node persistence as a function of time. Maturity, ON, for different lags.

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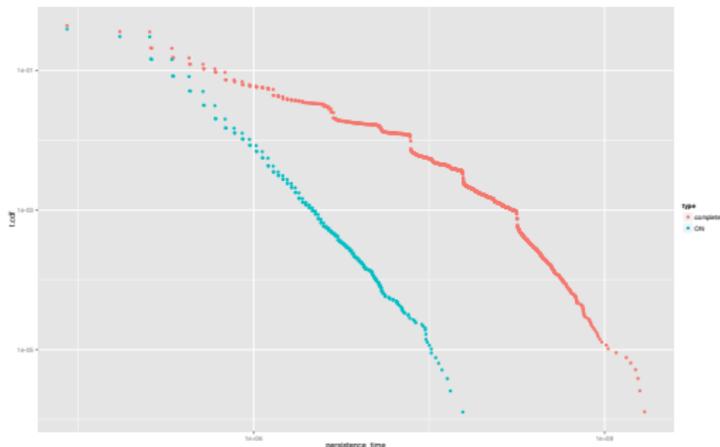
In the case of considering  $d = 1$ , it is the proportion of nodes or edges that remain in the network



Edge persistence as a function of time. Maturity, ON, for different lags.

# Lifetime of links

Lifetime of edges:



Distribution of lifetimes of edges in the network Maturity, ON, all.

## Next steps

- Understand network dynamics in this system, to model them
- Network volatility and *distress* propagation: How does network volatility increase distress propagation in this network? To what extent?

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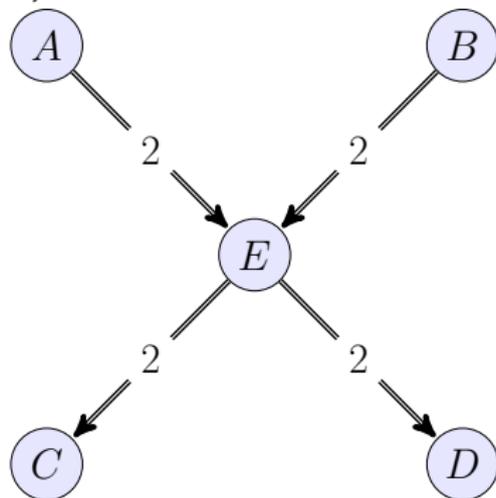
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- Develop a stress test that does not not make any assumptions on the balance sheet structure, and takes into account simply the time evolution of the network.
- Two complementary ingredients:
  - *Temporal* topological features of the network
  - Dynamical processes on rapidly evolving networks

# Is it safe to aggregate temporal networks?

It is common practice, **BUT...**

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What can we learn from this picture?

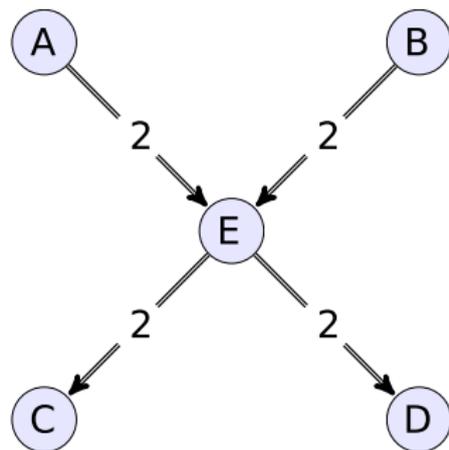
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**SOURCES**

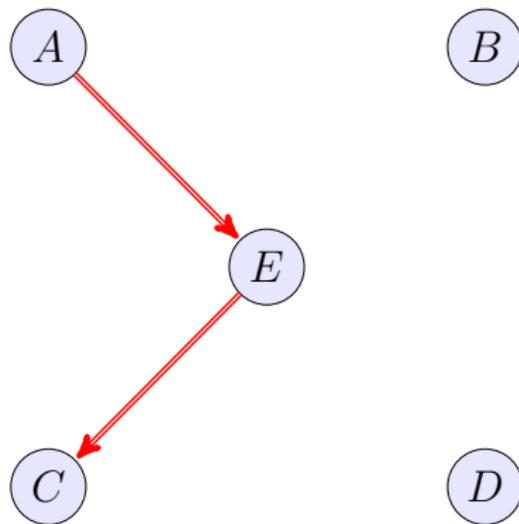
information, infection, etc..

**DESTINATIONS**



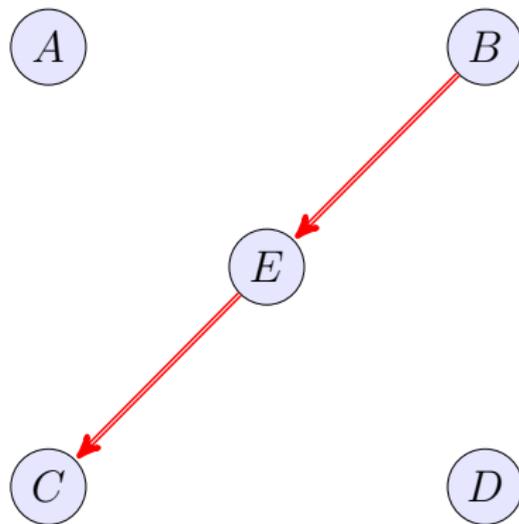
# A possible temporal evolution...

1  $A \rightarrow E \rightarrow C$



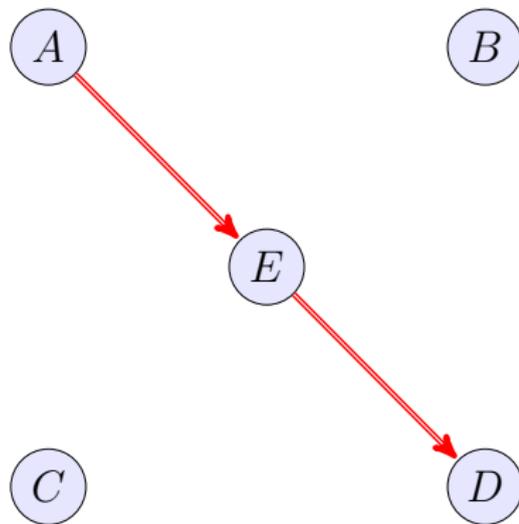
# A possible temporal evolution...

- 1  $A \rightarrow E \rightarrow C$
- 2  $B \rightarrow E \rightarrow C$



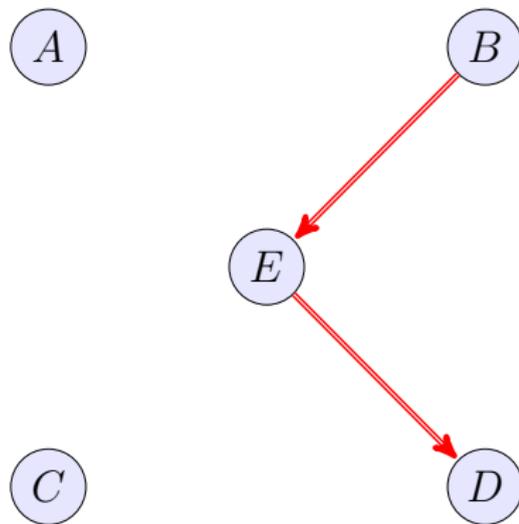
# A possible temporal evolution...

- 1  $A \rightarrow E \rightarrow C$
- 2  $B \rightarrow E \rightarrow C$
- 3  $A \rightarrow E \rightarrow D$



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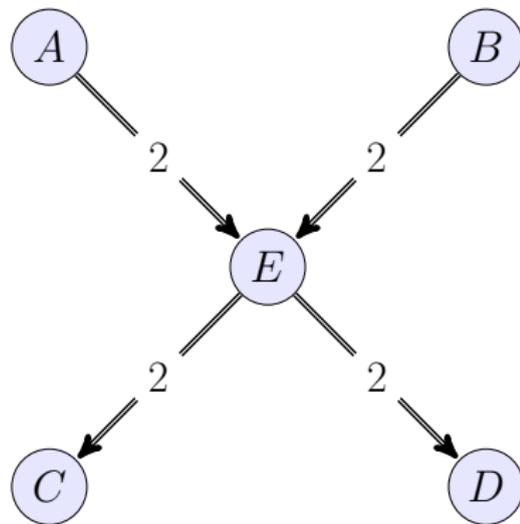
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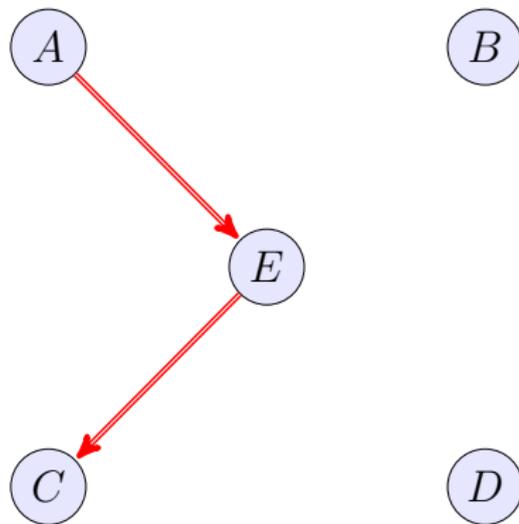
- 1  $A \rightarrow E \rightarrow C$
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- 3  $A \rightarrow E \rightarrow D$
- 4  $B \rightarrow E \rightarrow D$

**Well mixed!**



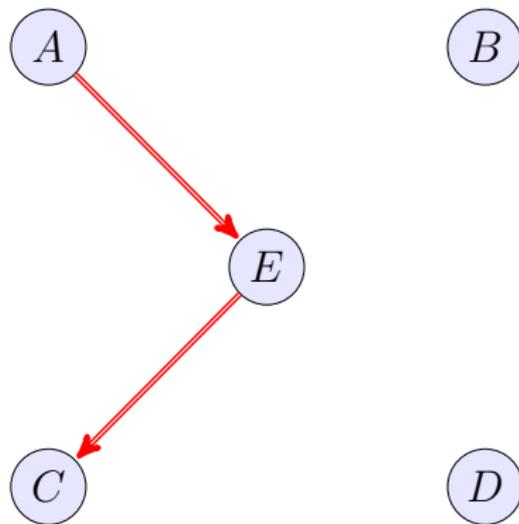
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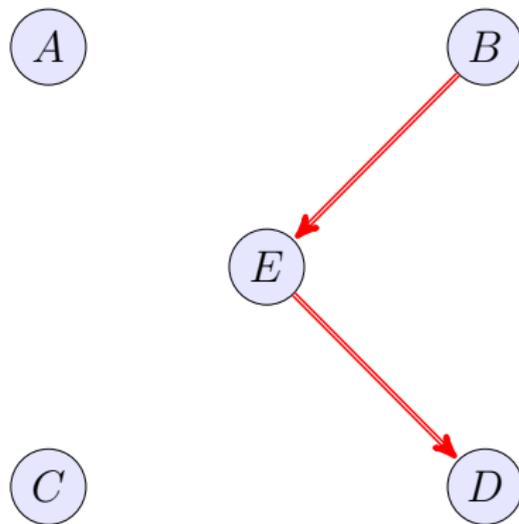
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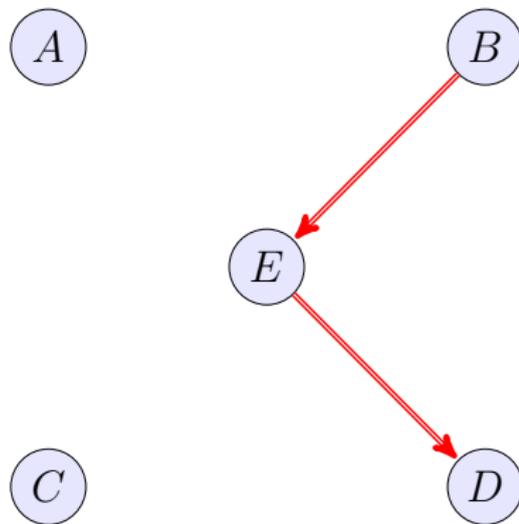
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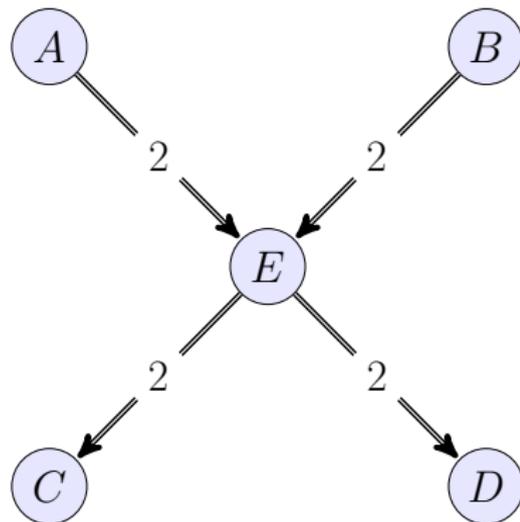
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node **E** has a preference to mediate nodes **A,C** and **B,D**.

→ It has

**Betweenness Preference!**

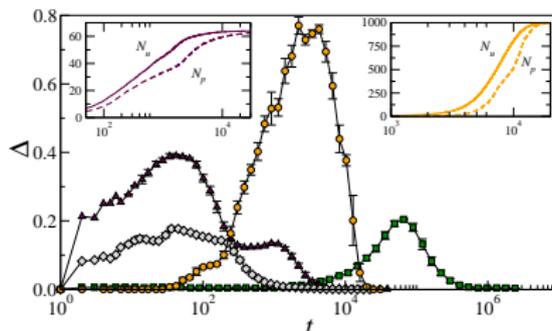


# Influence on dynamical processes

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Susceptible-Infected epidemic model

$$\Delta = (N_u(t) - N_p(t))/N_u(t)$$

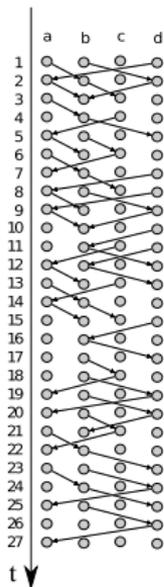


The uncorrelated model significantly overestimates the average number of infected individuals! (even up to 80%)

[Pfitzner, Scholtes, Garas, Tessone, Schweitzer, *Phys. Rev. Lett.* (2013)]

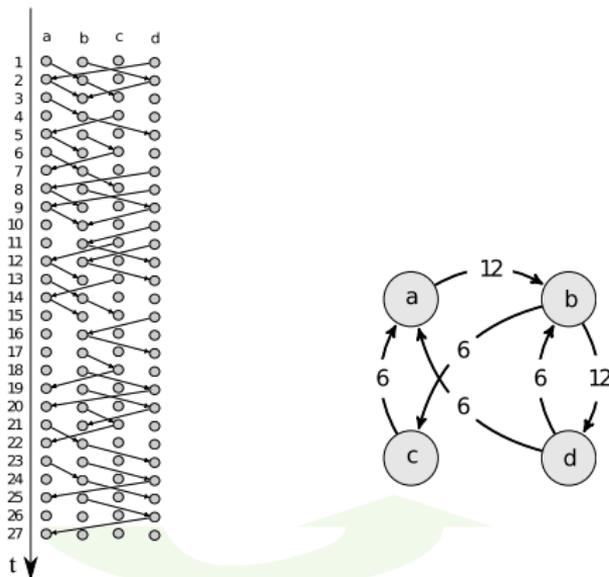
# Definitions...

- Temporal network:  $G^T = (V, E^T)$ ,  $a, b \in V$ , and  $(a, b; t) \in E^T$ .

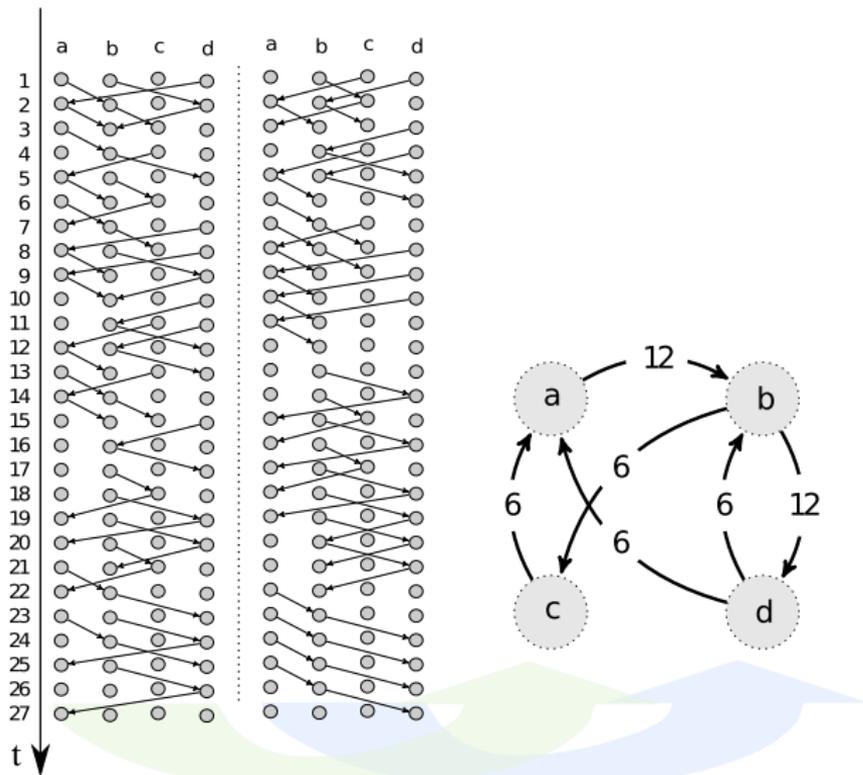


# Definitions...

- Temporal network:  $G^T = (V, E^T)$ ,  $a, b \in V$ , and  $(a, b; t) \in E^T$ .
- First order representation:  $G^{(1)} = (V, E^{(1)})$ ,  $E^{(1)} \subseteq V \times V$ .
- Weight function  $w_{ij}^{(1)}$ : the relative number of edge occurrences.



## But...



## State space extension

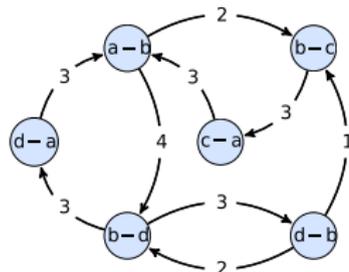
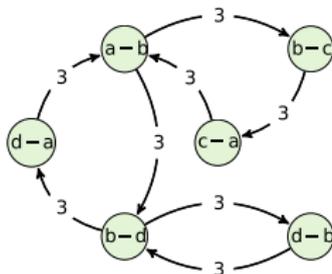
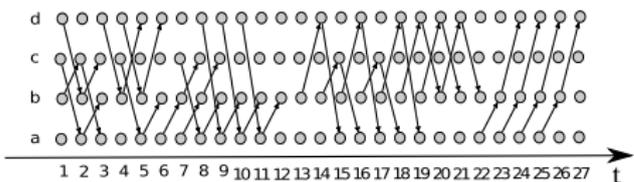
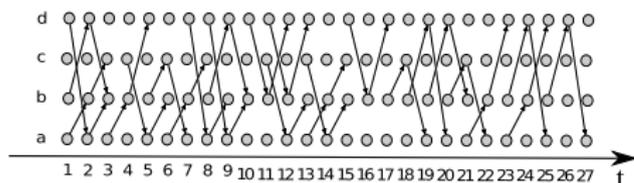
**2<sup>nd</sup>-order time-aggregated net.:**  $G^{(2)} = (V^{(2)}, E^{(2)})$ ,  $V^{(2)} = E^{(1)}$

- nodes  $e \in V^{(2)}$  represent edges in  $G^T$ .
- edges  $(e_1, e_2) \in E^{(2)}$  represent time-respecting paths of length 2.
- weights  $w^{(2)} : E^{(2)} \rightarrow \mathbb{R}$  capture the statistics of two-paths in  $G^T$ .

# State space extension

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- weights  $w^{(2)} : E^{(2)} \rightarrow \mathbb{R}$  capture the statistics of two-paths in  $G^T$ .



# The transition matrix $\mathbf{T}^{(2)}$

- Using  $w^{(2)}$ , for  $e_1, e_2 \in V^{(2)}$  we define the entries  $T_{e_1, e_2}^{(2)}$  of a row stochastic matrix  $\mathbf{T}^{(2)}$ :

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- $\mathbf{T}^{(2)}$  is a transition matrix for a random walker in  $G^{(2)}$ .
- we obtain a second-order Markov model generating contact sequences which preserve:
  - the weights in the first-order time-aggregated network
  - the topology of the temporal network underlying  $G^{(2)}$

# The slow-down/speed-up factor

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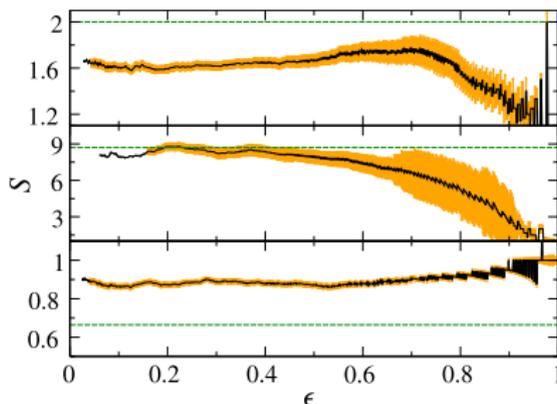
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- For the random walk convergence due to non-Markovian properties of a  $G^T$ ,  $\mathcal{S}^*(\mathbf{T}^{(2)})$  provides:
  - the upper bound of the slow-down
  - the lower bound of the speed-up

# Slow-down and speed-up



Speed-up/slow down factor for different datasets, as a function of the distance to the stationary distribution

- For the e-MID data (2012, all data),  $\mathcal{S}^*(\mathbf{T}^{(2)}) \cong 1.90$
- The spreading processes are much slower that an aggregated representation indicates

[Scholtes, Wider, Pfitzner, Garas, Tessone, Schweitzer, *arXiv:1307.4030* (2014)]

# Conclusions: Topological properties of temporal networks

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- State space expansion
- First step. Longer expansions needed when non-Markovian properties are more important